

An overview of Replicant development



Replicant

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Wednesday 9th July 2014



RMLL
MONTPELLIER 2014 

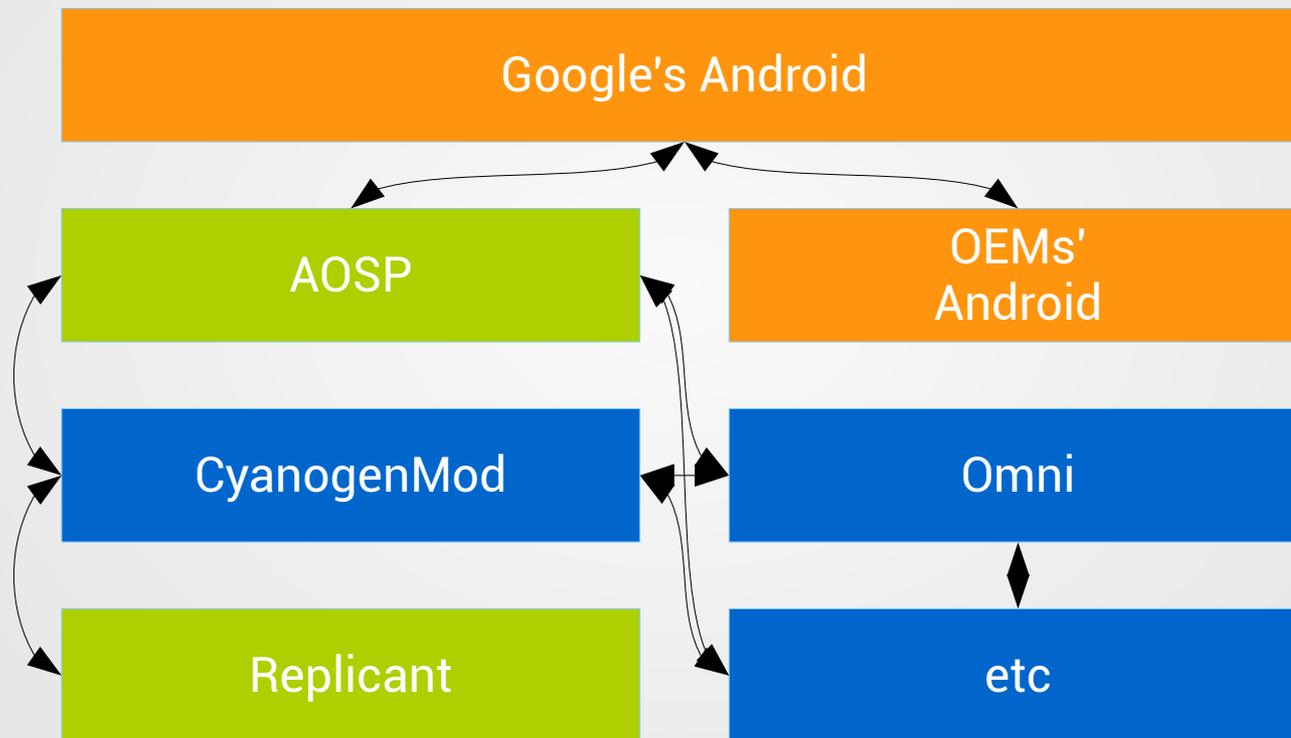
Le libre et vous !
15èmes Rencontres Mondiales
du Logiciel Libre

Du 5 au 11 juillet 2014



Taking a closer look at Android

Android is actually a family of operating systems:



Proprietary Android versions

Open source Android versions

Fully free Android versions

Android and Replicant

Replicant is a **fully free** Android version running on several mobile devices

Regarding Android and freedom:

- AOSP is close to fully free but doesn't run on devices
- Community versions use proprietary parts
- Proprietary parts used for communication with the hardware

Well, I see that people have figured out why I'm quitting AOSP.

There's no point being the maintainer of an Operating System that can't boot to the home screen on its flagship device for lack of GPU support, especially when I'm getting the blame for something that I don't have authority to fix myself and that I had anticipated and escalated more than 6 months ahead.

Jean-Baptiste Quéru, August 2013

Android and Replicant

Proprietary components:

- Never shipped with the system
- Replaced when possible, avoided when not

Replicant aims to be usable daily:

- Basic functionalities must work (**graphics, audio, telephony**)
- When proprietary: replace modules with free software

Biggest part of the work on Replicant: reverse engineering

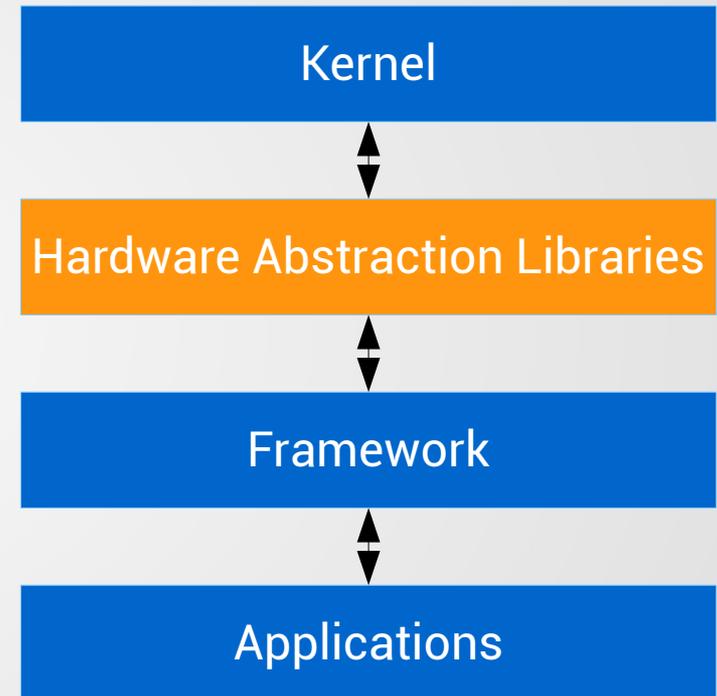
- Understanding how the proprietary components work
- Writing free software replacements

Replicant doesn't deal with:

- Graphics acceleration (Freedreno, Lima)
- Firmwares
- Modem operating system

Proprietary HALs

- Kernel drivers
- libc syscalls
 - bionic
- Hardware modules
 - struct sensors_module_t HAL_MODULE_INFO_SYM;
- Modules interface (dlopen)
 - hardware/libhardware/hardware.c
- Modules headers
 - hardware/libhardware/include/hardware/
- Framework Java JNI
 - frameworks/base/services/jni/
- Framework
 - frameworks/base/
- Applications



Free components

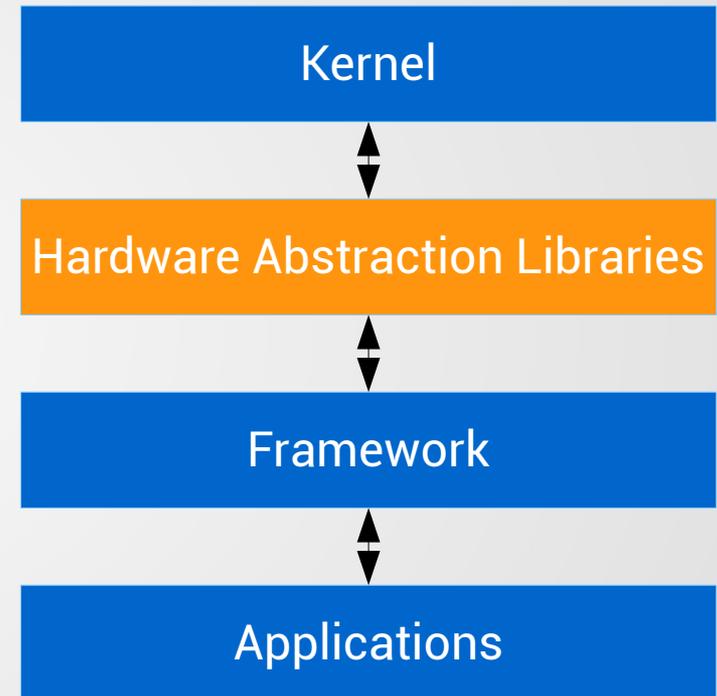
Proprietary component

Proprietary HALs

- Other specific interfaces:
Wi-Fi, vibrator, EGL
- Modules with dedicated libraries:
Bluetooth, NFC
- Proprietary kernel drivers are rare

Not all the modules are proprietary:

- Google Nexus devices
- Chips manufacturers:
CodeAurora, Omapzoom, AOSP
- Upstream community work



Free components

Proprietary component

Proprietary HALs

Always proprietary modules:

- EGL (graphics acceleration)
- RIL (telephony)
- GPS

Still a considerable amount (I9300):

sbin/cbd

system/bin/bintvoutservice

system/bin/gps.cer

system/bin/lpmkey

system/bin/playlpm

system/lib/egl/libEGL_mali.so

system/lib/egl/libGLv1_CM_mali.so

system/lib/egl/libGLv2_mali.so

system/lib/libMali.so

system/lib/libMcClient.so

system/lib/libMcRegistry.so

system/lib/libMcVersion.so

system/lib/libQmageDecoder.so

system/lib/libTVOut.so

system/lib/libUMP.so

system/lib/libcec.so

system/lib/libddc.so

system/lib/libedid.so

system/lib/libfimg.so

system/lib/libfimg.so

system/lib/libhdmi.so

system/lib/libhdmiclient.so

system/lib/libhwconverter.so

system/lib/libhwjpeg.so

system/lib/libquramimagecodec.so

system/lib/libsecnativefeature.so

system/lib/libtvout_jni.so

system/lib/libtvoutinterface.so

system/lib/libtvoutservice.so

system/lib/libvdis.so

system/vendor/lib/drm/libdrmwwmplugin.so

system/vendor/lib/libWVStreamControlAPI_L1.so

system/vendor/lib/libwvdrm_L1.so

system/vendor/lib/libwvm.so

system/bin/gpsd

system/lib/hw/gps.exynos4.so

system/lib/hw/vendor-camera.exynos4.so

system/lib/hw/sensors.smdk4x12.so

system/lib/libakm.so

system/lib/libsec-ril.so

About this talk

Aim of this talk:

- Not so much about the stakes or the result
- All about the process
- Reverse engineering looks hard
- Reverse engineering can be hard
- Reverse engineering is not so hard on Replicant

What **you** need to get involved:

- Read/write C code, makefiles, git
- Ability to keep going, handle failure and frustration
- Time

Skills: not so much...

RE 101: Warming up

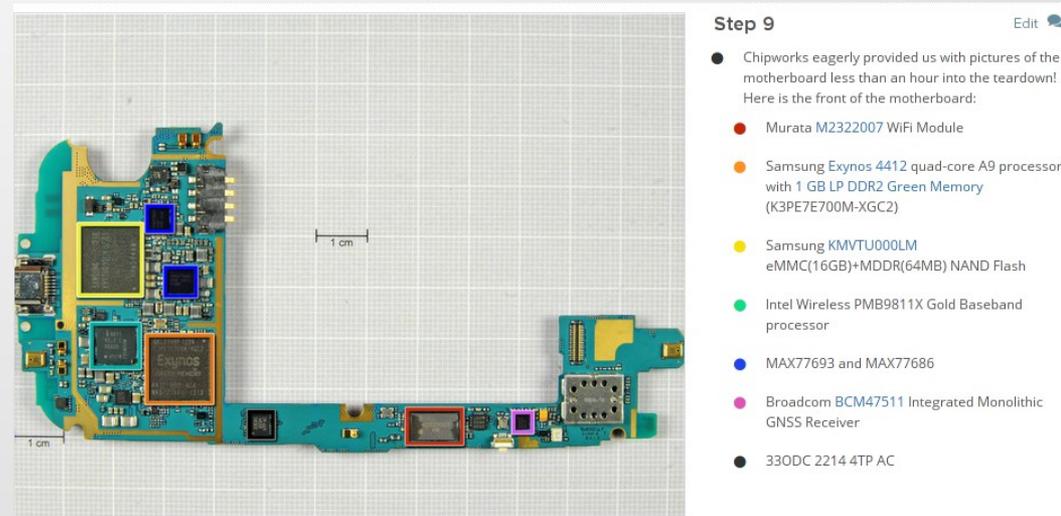
So we've got a proprietary module: let's get to the bottom of this!

Working together:

- Find other motivated **people!**
- Contact other developers who worked on similar things

Find out more about the **hardware**: chip **manufacturer** and **name**:

- Kernel sources have that information:
arch/arm/configs/cyanogenmod_i9300_defconfig: CONFIG_SENSORS_AK8975C=y
- **Teardowns** can help
iFixit
- Anything else:
Wikipedia, manufacturer website



RE 101: Warming up

Once the relevant chip is identified, time to look for documentation:

- Technical literature on the subject
learn about the basic concepts involved
- Search for **datasheets, manuals**
look for websites selling the chip (DigiKey, SparkFun)
- Look up the chip manufacturer's website, see what you find
- Search for a reference software implementation
just in case you're feeling lucky
- Look for any other available resource and code about the chip
- If there is a dedicated kernel driver, read it, headers too
figure out what it does and doesn't do

In case of advanced desperation:

- Politely ask either the phone or the chip manufacturer

For the question you are asking, foo is not in a position to provide details of the lux formula we addressed with bar phone team.

RE 101: Warming up

At this point, with some luck, you may have an idea of what the proprietary software might be doing:

- I/O with the kernel (camera, audio)
- Communication protocol (GPS, RIL)
- Algorithms and maths (sensors)

Still have to figure out the magic that makes it work!

Time to look at the proprietary binary:

- Make sure this is legal in your case
Europe: article 6 of the 1991 EU Computer Programs Directive
- Always start by looking at logs of the binary:
adb logcat
- Try to make logs as verbose as possible:
command line arguments, configuration files

RE 101: Static analysis

Static look at the binary:

- Always start with *strings*:
spot debug strings, function names, error messages
- Decompile the program: *objdump -Dslx*
helps understanding the structure of the program
- More advanced techniques: *radare2*

Android binaries are usually not obfuscated:

- Function names are preserved
- Often not stripped

Static analysis:

- Will help understand how things roll
- Can help figure out static data
- Will not tell much about the overall magic
... unless you're very good at reading assembly!

RE 101: Dynamic analysis

Let's run the proprietary binary:

- Trace the I/O (syscalls) with *strace* that can be enough to figure it all out!
- Module loaded by the framework: don't trace the framework write a wrapper, trace the wrapper
- If any, make the kernel driver very verbose: trace every relevant function and I/O (ioctl, read/write, transport) hexdump any relevant data that comes through
- If maths are involved, trace in and out values and parameters
- Force specific values (kernel driver, wrapper)
- More advanced techniques: *gdb*

If there is no dedicated kernel driver (e.g. UART)

- *strace* shall be enough

RE 101: Figuring out the magic

Hopefully, the analysis should provide enough material:

- To understand what the program is expected to do
- To understand each step of the program
- To understand the physical meaning of things
- To figure out the relation between in and out values
use spreadsheet software and guess equations!

It usually doesn't work at first try:

- Try the various techniques during the process
- Try another binary for the same chip
- Take some sleep
- Take a step back

It doesn't always work:

- Not enough material is available
- Manufacturers aren't friendly

Samsung IPC, Nexus S boot

Samsung IPC protocol

- Logs from the device:

```
E/RIL      ( 131): ===== HDLC DUMP =====
E/RIL      ( 131): 12 00 FF FF 08 05 03 FF 02
E/RIL      ( 131): 01 00 00 00 00 00 00 00 00
E/RIL      ( 131): =====
[...]
```

```
E/RIL      ( 131): RX: (M)IPC_NET_CMD (S)IPC_NET_REGIST (T)IPC_CMD_NOTI len:12 mseq:ff aseq:ff
E/RIL      ( 131): RX: ---- DATA BEGIN ----
E/RIL      ( 131): RX: FF 02 01 00 00 00 00 00 00 00 00
E/RIL      ( 131): RX: ---- DATA END ----
```

We can already figure out part of the data!

Looking at different messages prefixed with IPC_NET:

```
E/RIL      ( 131): ===== HDLC DUMP =====
E/RIL      ( 131): 12 00 FF FF 08 05 03 FF 02
E/RIL      ( 131): 01 00 00 00 00 00 00 00 00
E/RIL      ( 131): =====
E/RIL      ( 131): RX: (M)IPC_NET_CMD (S)IPC_NET_REGIST (T)IPC_CMD_NOTI len:12 mseq:ff aseq:ff
E/RIL      ( 131): ===== HDLC DUMP =====
E/RIL      ( 131): 12 00 00 04 08 03 02 03 04
E/RIL      ( 131): FF 40 36 35 40 35 23 00 00
E/RIL      ( 131): =====
E/RIL      ( 131): RX: (M)IPC_NET_CMD (S)IPC_NET_SERVING_NETWORK (T)IPC_CMD_RESP len:12 mseq:0 aseq:4
```

IPC_NET is 0x08! The next byte is specific to the command.

Samsung IPC, Nexus S boot

Samsung IPC protocol

- IPC header implementation:

```
struct ipc_fmt_header {  
    unsigned short length;  
    unsigned char mseq;  
    unsigned char aseq;  
    unsigned char group;  
    unsigned char index;  
    unsigned char type;  
} __attribute__((__packed__));
```

```
E/RIL      ( 131): ===== HDLC DUMP =====  
E/RIL      ( 131): 12 00 FF FF 08 05 03 FF 02  
E/RIL      ( 131): 01 00 00 00 00 00 00 00 00  
E/RIL      ( 131): =====
```

Rest of the packet: specific to each message, logs can help!

OMAP3 boot mode

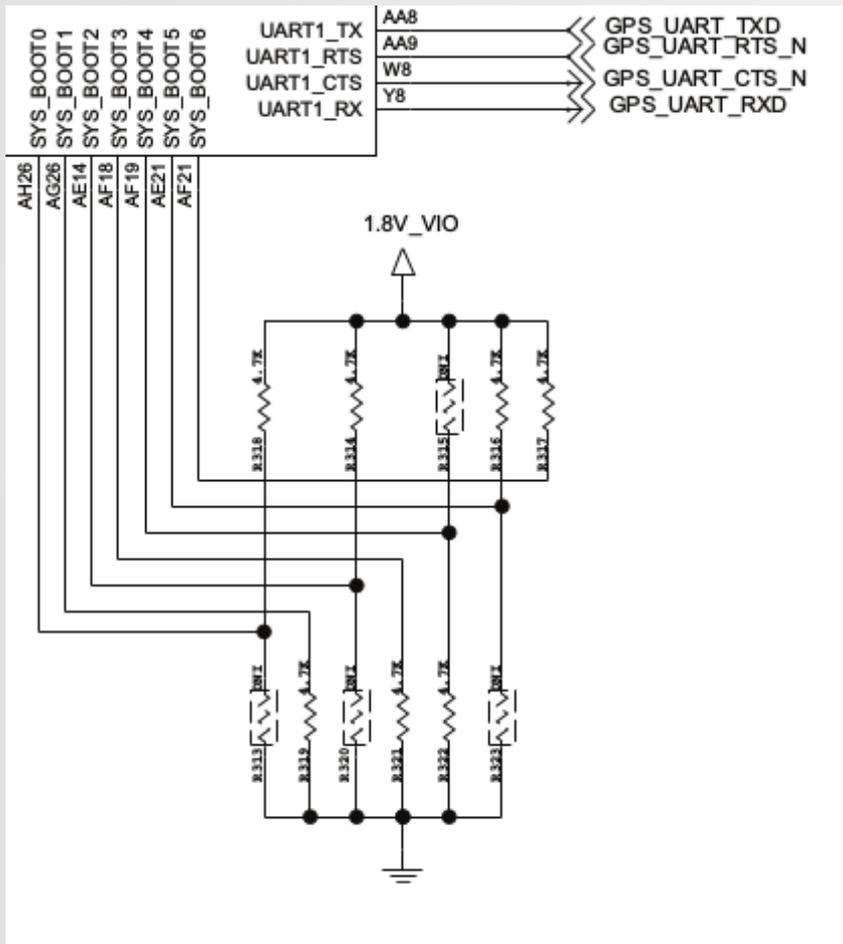
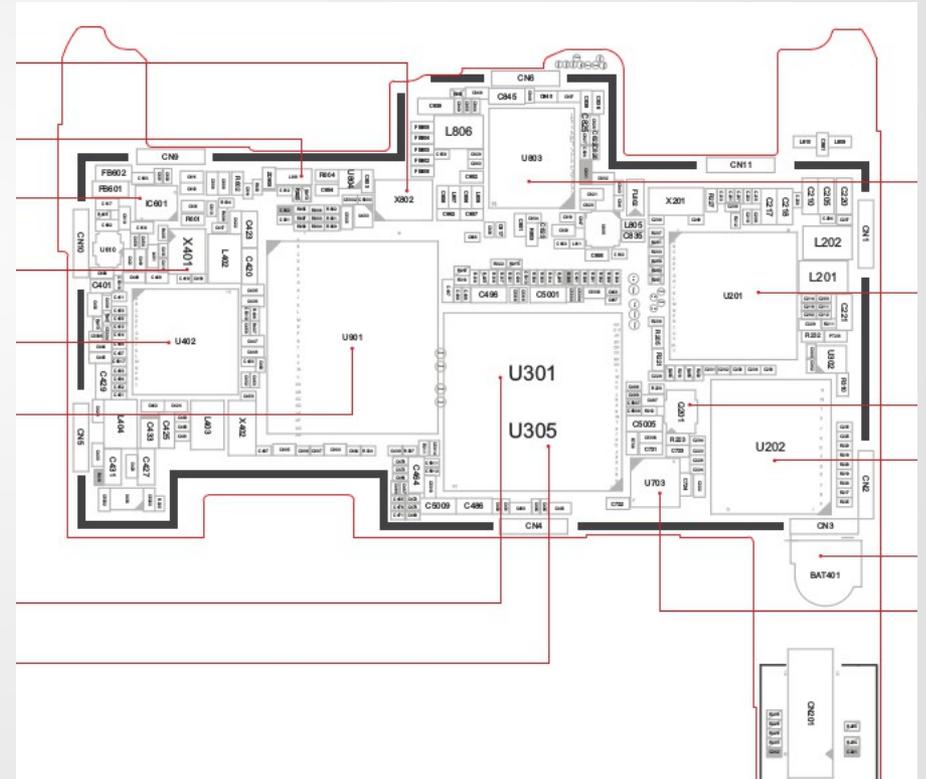
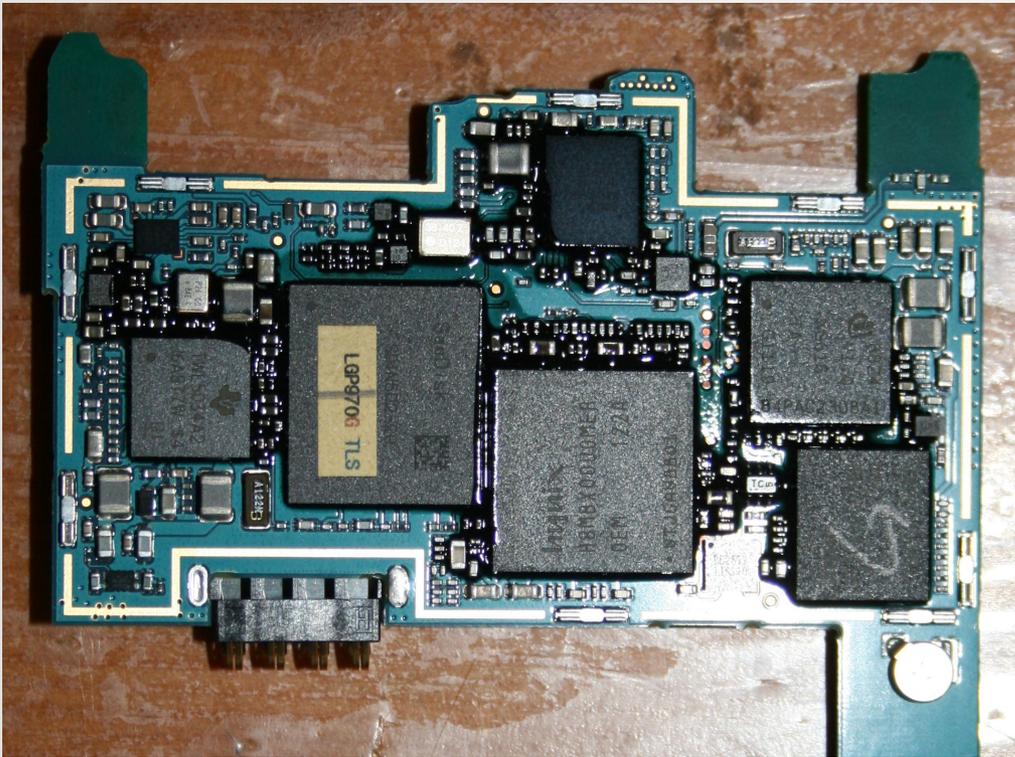


Table 26-3. Memory Preferred Booting Configuration Pins After POR

sys_boot [4:0]	Booting Sequence When SYS.BOOT[5] = 0				
	Memory Preferred Booting Order				
	First	Second	Third	Fourth	Fifth
0b00000			Reserved ⁽¹⁾		
0b00001					
0b00010					
0b00011					
0b00100	OneNAND	USB			
0b00101	MMC2	USB			
0b00110	MMC1	USB			
0b00111			Reserved ⁽¹⁾		
0b01000					
0b01001					
0b01010					
0b01011					
0b01100					
0b01101	XIP	USB	UART3	MMC1	
0b01110	XIPwait	DOC	USB	UART3	MMC1
0b01111	NAND	USB	UART3	MMC1	
0b10000	OneNAND	USB	UART3	MMC1	
0b10001	MMC2	USB	UART3	MMC1	
0b10010	MMC1	USB	UART3		
0b10011	XIP	UART3			
0b10100	XIPwait	DOC	UART3		
0b10101	NAND	UART3			
0b10110	OneNAND	UART3			

OMAP3 boot mode



OMAP3 boot mode

Table 26-4. Peripheral Preferred Booting Configuration Pins After POR

sys_boot [4:0]	Booting Sequence When SYS.BOOT[5] = 1				
	Peripheral Preferred Booting Order				
	First	Second	Third	Fourth	Fifth
0b00000			Reserved ⁽¹⁾		
0b00001					
0b00010					
0b00011					
0b00100	USB	OneNAND			
0b00101	USB	MMC2			
0b00110	USB	MMC1			
0b00111			Reserved ⁽¹⁾		
0b01000					
0b01001					
0b01010					
0b01011					
0b01100					
0b01101	USB	UART3	MMC1	XIP	
0b01110	USB	UART3	MMC1	XIPwait	DOC
0b01111	USB	UART3	MMC1	NAND	
0b10000	USB	UART3	MMC1	OneNAND	
0b10001	USB	UART3	MMC1	MMC2	
0b10010	USB	UART3	MMC1		
0b10011	UART3	XIP			
0b10100	UART3	XIPwait	DOC		
0b10101	UART3	NAND			
0b10110	UART3	OneNAND			
0b10111	UART3	MMC2			
0b11000	UART3	MMC1			
0b11001	USB	XIP			
0b11010	USB	XIPwait	DOC		
0b11011	USB	NAND			
0b11100	USB	UART3	MMC2_H		

Getting started on Replicant hacking

Replicant is currently driven by one developer!

- Financial contributions are fine
- We need brains!
- We need new functionalities
- We need new devices supported
- Lots of different tasks:
<http://redmine.replicant.us/projects/replicant/wiki/Tasks>
- Easy ports exist:
Galaxy Tab (P1000), Galaxy Note 10.1 (N8000)

Not every port or task requires reverse engineering!

Getting started on Replicant hacking

Steps to get started:

- Get a supported device, install Replicant on it
- Grab the Replicant source code
- Build Replicant for your device
 - Add small modifications, play around with the source
- Get familiar with it
- Learn about the Replicant development process:
- Complete a task or work on anything else you want to improve!

Once you're familiar, start a new port:

- Evaluate the device carefully
- If the port is doable, follow the guide:
- Once the port is usable, push it to Replicant

Getting started on Replicant hacking

Resources at the Replicant wiki:

- Replicant status
<http://redmine.replicant.us/projects/replicant/wiki/ReplicantStatus>
- Installation guides
<http://redmine.replicant.us/projects/replicant/wiki#Installing-Replicant>
- Build guides
<http://redmine.replicant.us/projects/replicant/wiki#Building-Replicant>
- Developer guide
<http://redmine.replicant.us/projects/replicant/wiki/DeveloperGuide>
- Porting guide
<http://redmine.replicant.us/projects/replicant/wiki/Replicant40PortingGuide>
- List of tasks
<http://redmine.replicant.us/projects/replicant/wiki/Tasks>

Replicant

Learn more about Replicant:

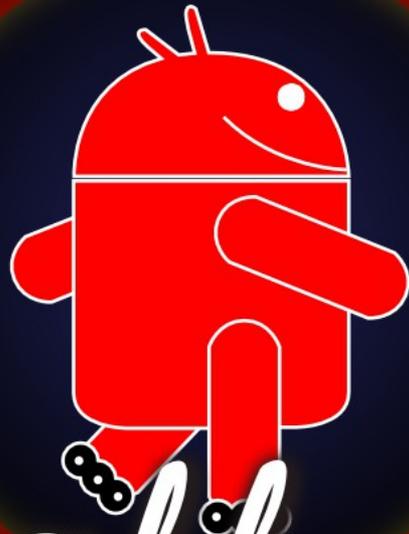
- Website: <http://www.replicant.us/>
- Wiki/tracker: <http://redmine.replicant.us/>
- Source code: <http://gitorious.org/replicant>

Get in touch with us:

- Forums
- Mailing list
- IRC channel: #replicant at freenode

During the LSM/RMLL:

- Free Your Android Workshop (TD011, Polytech building)
- ARM devices and your freedom (Wednesday 11:40)



That's all Folks!



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